Rider Improvement Program

Name

Date

Snow School

Instructor



















Rookie (1)

SKILLS - TECHNICAL

Terrain: Snow school trail

GOALS:

- · Learn to put boots on and them off
- Learn to use the snowboard bindings
- Get used to walking in snowboard boots
- · Learn how to stand on the snowboard and practice balancing off and on-snow

COMMENTS:	☐ Can put boots on	☐ Jump 180's (board c
	$\ \square$ Knows the parts of the board	☐ Nose and tail presse
	☐ Can open and close binding straps	☐ Carrying the snowb
	THE NEXT STAGE: Practice balanci	ng while sliding

SKILLS - FREERIDE

- off)
- es (not moving)
 - oard



Fanatic (2)

Terrain: Snow school trail

GOALS:

· Learn about balancing on the snowboard while sliding

SICILLS	- 15	/AL	

CVILLS - TECHNICAL

- ☐ Knows his/her own equipment
- □ Can put feet in the bindings
- Can stand in a balanced position on the board while sliding

SKILLS - FREERIDE

- ☐ Small jumps (flat terrain)
- Nose and tail presses (sliding)
- Gliding



THE NEXT STAGE: Practice gliding and changing direction



Hooked (3)

Terrain:

GOALS:

- Improve comfort while gliding with both feet attached
- Learn to use pivot to get the board to change direction

SKILLS - TECHNICAL

- ☐ Straight running
- Can show 3 different positions while straight running



☐ Sliding 180's



THE NEXT STAGE: Begin to learn about using the edges of the board for speed and direction control



Basics (4)

Terrain:



GOALS:

- · Learn to use equipment
- · Learn to move around on flats
- Develop balance while slidina
- · Develop confidence sliding with both feet attached
- Learn to control speed
- Learn to control direction
- Learn to safely use surface lift(s)

SKILLS - TECHNICAL

- ☐ Knows the parts of the board Can attach the front foot while standing
- Skatina
- Straight Running
- Straight Running with toe and heel drag
- Gas Pedal exercise
- Attaching the back foot
- Sideslipping (heelside)
- Sideslipping (toeside) Pendulum (heelside)
- Pendulum (toeside)

SKILLS - FREERIDF

- Power Pendulum
- Sliding 180's
- Can get on and off surface lifts (carpet or tow)

THE NEXT STAGE: Turning!

- Practice controlling speed and direction
- Learn to turn
- Increase balance and stability

- · Safety on the mountain
- Speed control



Turning (5)

Terrain:



GOALS:

- Practice controlling speed and direction
- · Learn to turn the snowboard
- Increase balance and stability

- Safety on the mountain
- Learn to control speed

SKILLS - TECHNICAL

- ☐ Power pendulum on both edges
- Garland exercise
- Heelside turn Toeside turn
- Linking heel and toeside turns Can use the chairlift
- Crossing between turns
- Turning sequence with vertical motion

SKILLS - FREERIDE

- Controls speed by changing the shape of turns
- ☐ Sliding 180's
- ☐ Sliding 360's
- Tail Press



THE NEXT STAGE: Explore!

- Develop balance and turning skills
- · Practice edge control
- · Get comfortable at higher speeds

- Trv riding switch
- Learn some new flatland tricks



Explore (6)

Terrain:





GOALS:

- Develop balance and steering skills
- · Increase edge control

SKILLS - TECHNICAL

· Gain comfort at higher speeds

- Experiment with switch riding
- · Learn new flatland tricks

- Maintains a relaxed body position while ridina
 - Uses knees and feet to help make smaller turns
- Carved traverses pencil lines (heel and toeside)

SKILLS - FREERIDE

- Spray snow to sides of the run Can make "pencil line" turns
- Can link medium sized turns in varied terrain
- Can link switch turns on flat terrain Can perform a nose press and tail press
- Can get air by popping off both feet



THE NEXT STAGE: Shredding!

- Develop edge control skills
- · Experiment with bumpy terrain
- · Get more comfortable riding faster

- Learn how to ride in variable conditions (ice, powder)
- · Learn about Terrain Park safety



Shredding (7)

Terrain:







GOALS:

- Increase edge control skills
- Experiment with riding in bumpy terrain
- Gain more comfort at higher speeds

- · Learn about riding in icy conditions or powder
- · Learn about Terrain Park safety

SKILLS - TECHNICAL

- Maintains balance as terrain gets steeper and speed increases
- Performs short radius turns on blue or black slopes
- Can link carved (pencil line) turns on green terrain

SKILLS - FREERIDE

- Links turns at high speeds on blue and/or black terrain
- Absorbs bumps by flexing lower body Can adjust body position in powder
- Is not intimidated by icy snow Knows Terrain Park safety and etiquette rules
- \square Can pop off of small iumps
- Can 50-50 on small box
- ☐ Can perform 3 flatland tricks



THE NEXT STAGE: Ripping!

- · Gain confidence in advanced terrain
- Learn to use the snowboard to create performance

- Increase freeride and terrain adaptation skills
- Learn and practice new freestyle tricks



Ripping (8)

Terrain:







GOALS:

- Gain confidence in advanced terrain.
- Learn to use the snowboard to create. performance
- Increase freeride and terrain adaptation skills
- Learn and practice new freestyle tricks

SKILLS - TECHNICAL

- Maintains fluid movements at high speeds while turning
- Edging at the top of the turn (11:00 and 1:00)
- Uses knees and feet to turn the snowboard
- Uses the flex of the board create energy / acceleration

SKILLS - FREERIDE

- Uses "rebound" for performance Can link pencil lines (carved turns) at high speeds
- Can switch between sliding and carving turns
- Can turn fluidly in bumpy terrain
- Can turn fluidly between trees
- Can perform an "ollie"
- Can arab the snowboard while in the air
- Can perform a 180's off of a jump



THE NEXT STAGE: Your choice: freestylin' or freeriding!



Freestylin' or Freeriding!



IN THE FREESTYLIN' STAGE, YOU WILL LEARN TO::

- Gain confidence in freestyle terrain
- Practice park safety and etiquette
- · Learn balance in the air
- · Learn spins, grabs and rails or boxes



IN THE FREERIDIN' STAGE, YOU WILL LEARN TO:

- Gain confidence in all-mountain terrain (bumps, steeps)
- Learn about line selection in off-piste terrain (trees, bumps)
- Increase confidence while carving
- · Learn how to create board performance

COMMENTS:



Freestylin' (9)

Terrain:





SKILLS - AIRS



GOALS:

SKILLS - AIRS

- Gain confidence in freestyle terrain
- Practice park safety and etiquette

- · Learn balance in the air
- · Learn spins, grabs and rails or boxes

COMMENTS:	"quarters" of the board "quarters" of the board Can perform airs using coast, pop or "ollie" Can perform a "nollie" Other:	180's: trontside 180's: backside 360's: fronside 360's: backside Switch 180's: fronside Switch 180's: backside Other:	SU-SU on medium box/rail Nose press on box/rail Tail press on box/rail Boardslide: fronside Boardslide: backside Spins on boxes Other:
	THE NEXT STAGE: • PRIVATE LESSONS: Take you • COMPETITION: Test yourself		•

SKILLS - AIRS

• TEACH OTHERS: Get certified as an instructor and pass on your passion to others.



Freeridin' (10)

Terrain:







GOALS:

- Gain confidence in all-mountain terrain (bumps, steeps)
- · Learn about line selection in off-piste terrain (trees, bumps)
- · Increase confidence while carving
- · Learn how to create board performance

SKILLS - «CARVING»	SKILLS - BUMPS, TREES, STEEPS	
Groomed/smooth terrain Can carve in variable slopes Can carve at high speeds Creates arcs in the path of travel Uses inclinaison to lead the snowboard Controls the release of the board at the end of the turn	Reads terrain to choose a smooth/effective line Uses lower joints to absorb terrain features Uses pop, Ollie or coast to "double-up" over bumps Pumps rollers to gain speed Can mix up turn types (small/large, sliding/carving)	
Directs the board into the next turn using knees and feet	Can get air off of natural terrain features (jumps, drops)	
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THE NEXT STAGE:

- PRIVATE LESSONS: Take your skills to the next level with a private instructor.
- COMPETITION: Test yourself in a snowboardcross competition or join a competitive team.
- TEACH OTHERS: Get certified as an instructor and pass on your passion to others.













